

Multi-Electrode Approach for Interfacing Optical Computing Devices

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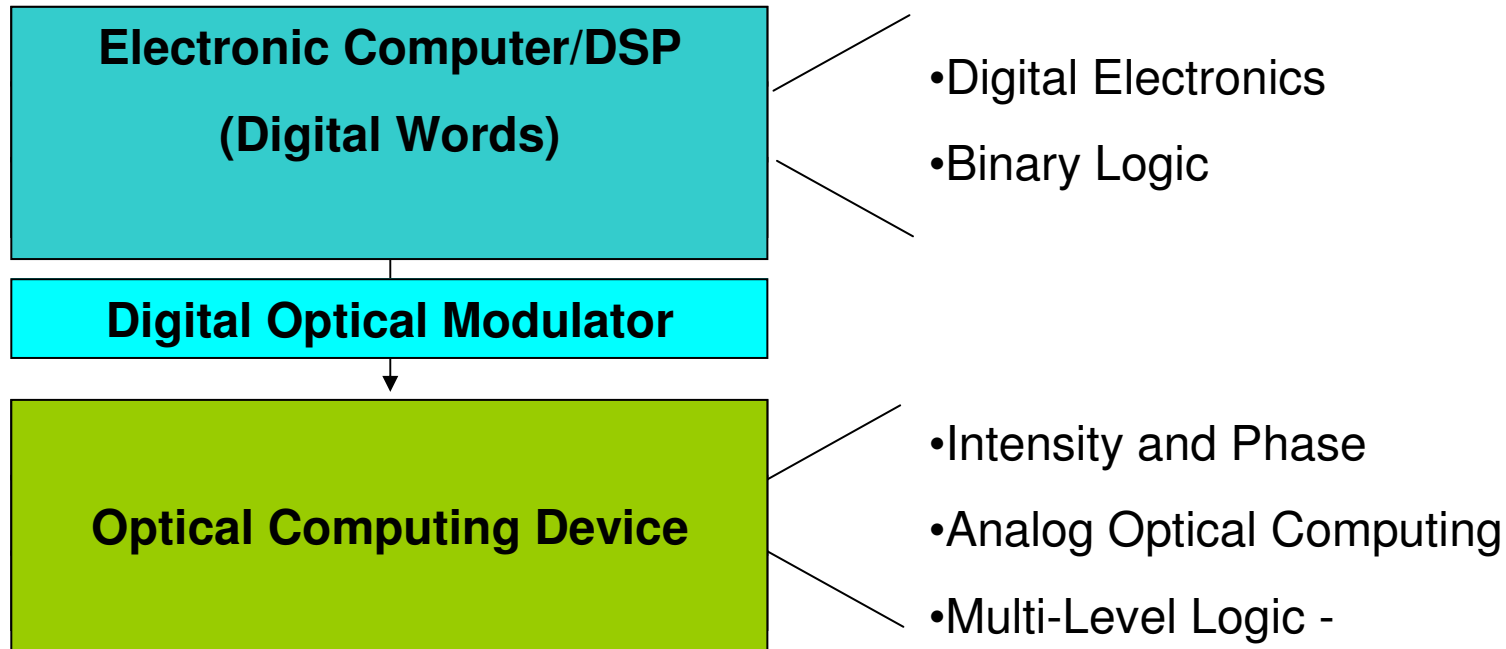
Outline

- Motivation
- The Interfacing Problem
- Multi-Electrode Intensity Optical Digital Modulator
- Optical IQ Modulator
- Conclusions

Motivation

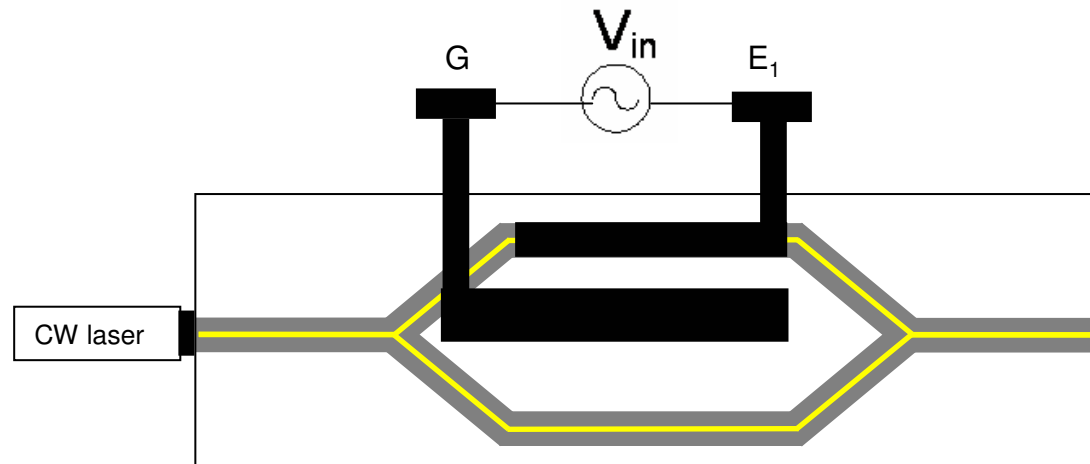
- Future optical computing devices will have to interface to electronic systems.
- “Casting” of digital signals on optical waveforms requires complex analog conversion circuits.

The Interfacing Problem



•Raymond Arrathoon "Optical Computing, Digital and Symbolic"

Integrated optical intensity modulator based on a MZM

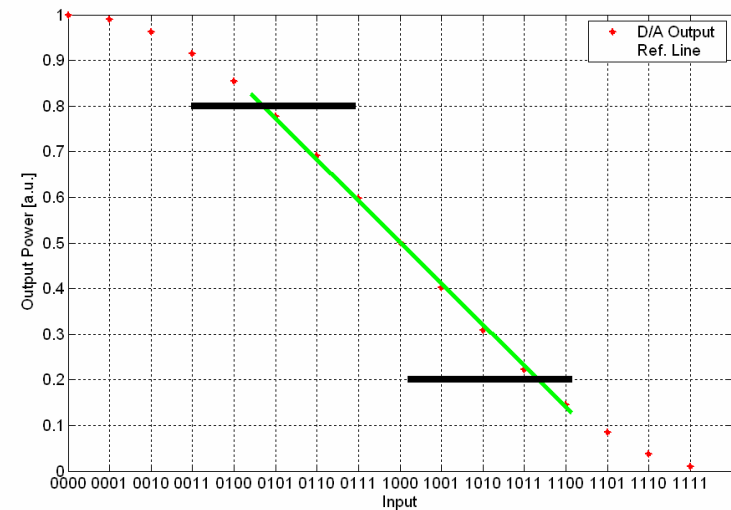
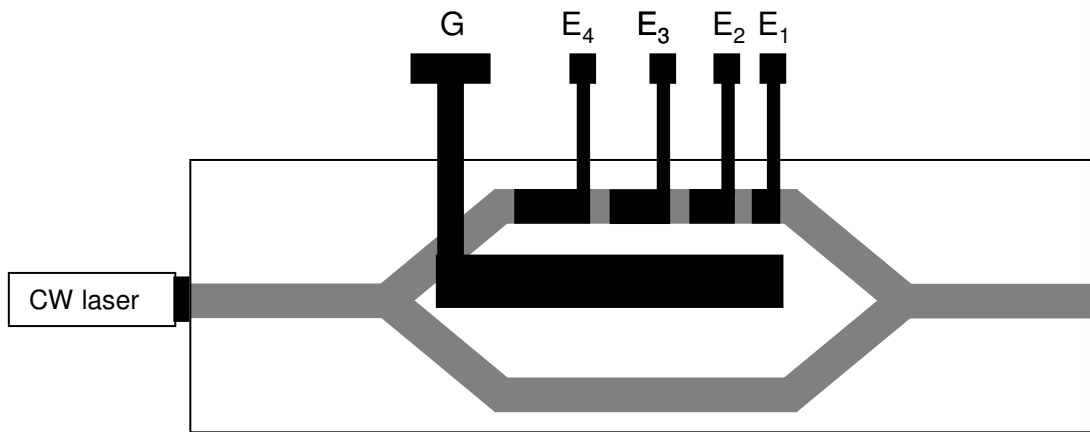


- Intensity Transmission

$$T = \cos^2 \left(\frac{\pi V_{in}}{2 V_{\pi}} \right)$$

Optical Digital Modulator using Multi-Electrode MZM

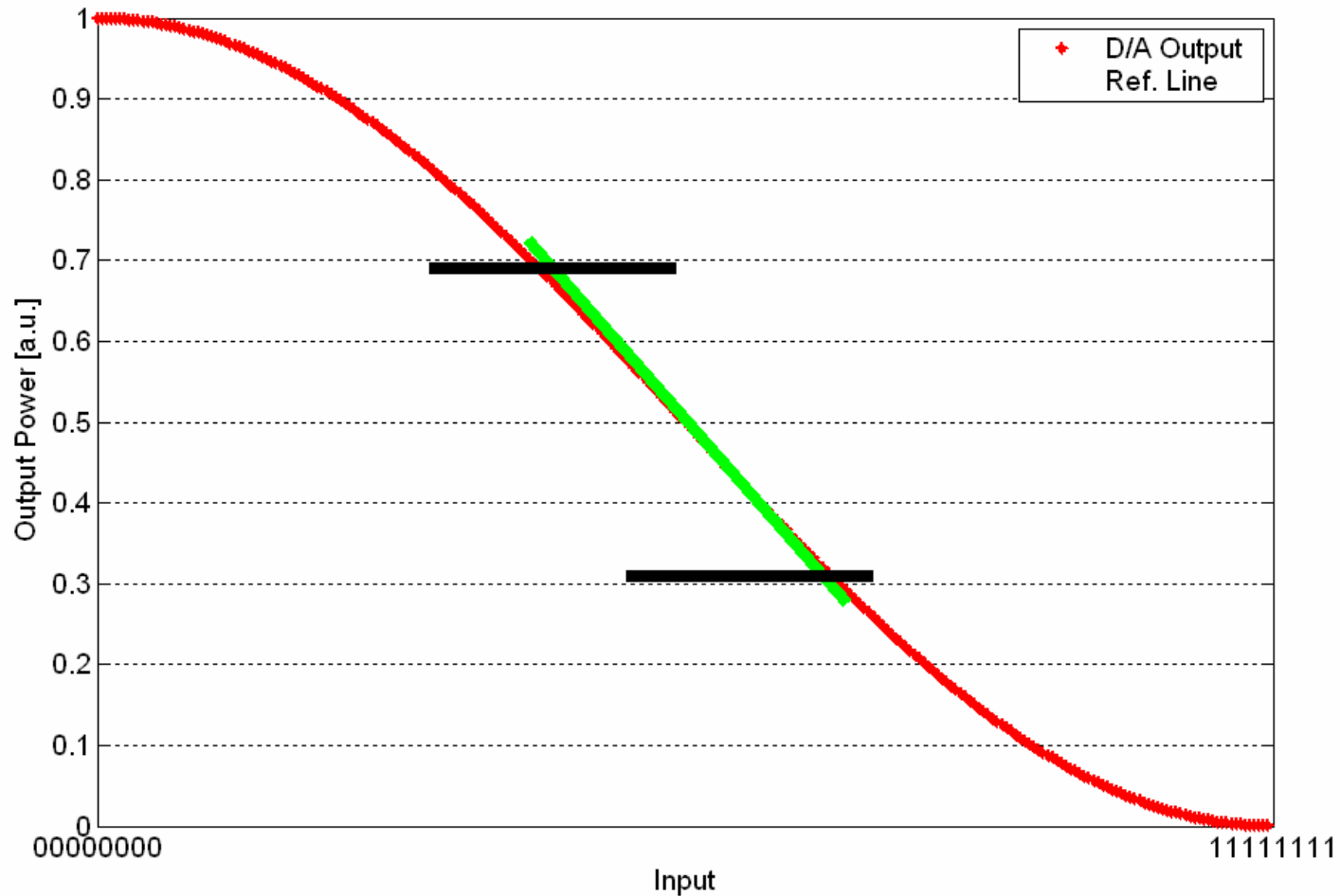
■ M. Papuchon, C. Puech, and A. Schnapper, "4-bits digitally driven integrated amplitude modulator for data processing," *Electronics Letters*, vol. 16, pp. 142–144, Feb. 1980.



$$T(\mathbf{B}_i) = \cos^2 \left(\frac{\pi}{2} \sum_{j=1}^M B_{ij} 2^{-j} + \phi_{bias} \right) \approx \sum_{j=1}^M B_{ij} 2^{-j}$$

8-bit Digital Optical Modulator

- Wasted dynamic range!



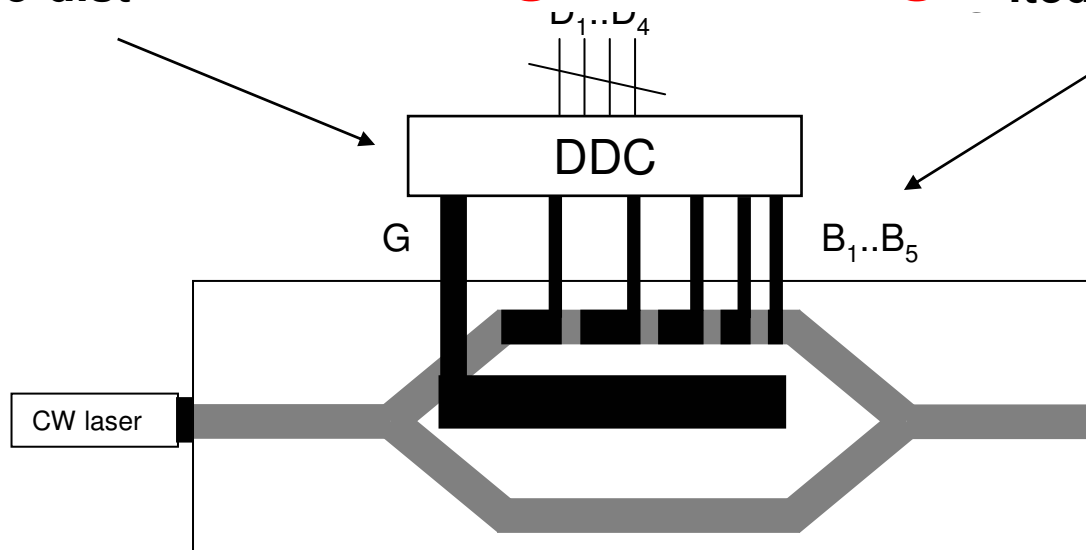
Full-Dynamic Range Digital Optical Modulator

Digital-To-Digital Conversion

(digital pre-dist

Direct Digital Driving

ode lengths not binary
ited



Number of
electrodes
 $M > N$

$$T(\hat{\mathbf{B}}_i, \mathbf{L}) = \cos^2 \left(\frac{\pi}{2} \sum_{j=1}^M \hat{B}_{ij} L_j \right)$$

How to design a good Digital Optical Modulator?

- Convert a digital value into its corresponding analog representation.
- For N -bit digital input: $b = (b_1, b_2, \dots, b_N)$
- The output of the modulator is an analog value: $I_{out} = f(D)$
- where $f(.)$ is (preferably) a linear function of D : $D = \frac{b_1}{2} + \frac{b_2}{2^2} + \dots + \frac{b_N}{2^N}$
- Integral Non-Linearity (INL) - Measures deviation, in units of LSB, or how close is the output to being a straight line.

How do we find the DDC and the electrode lengths?

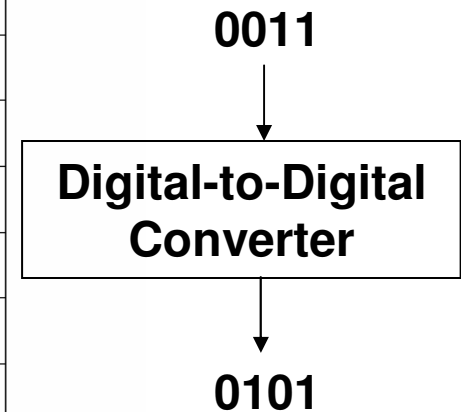
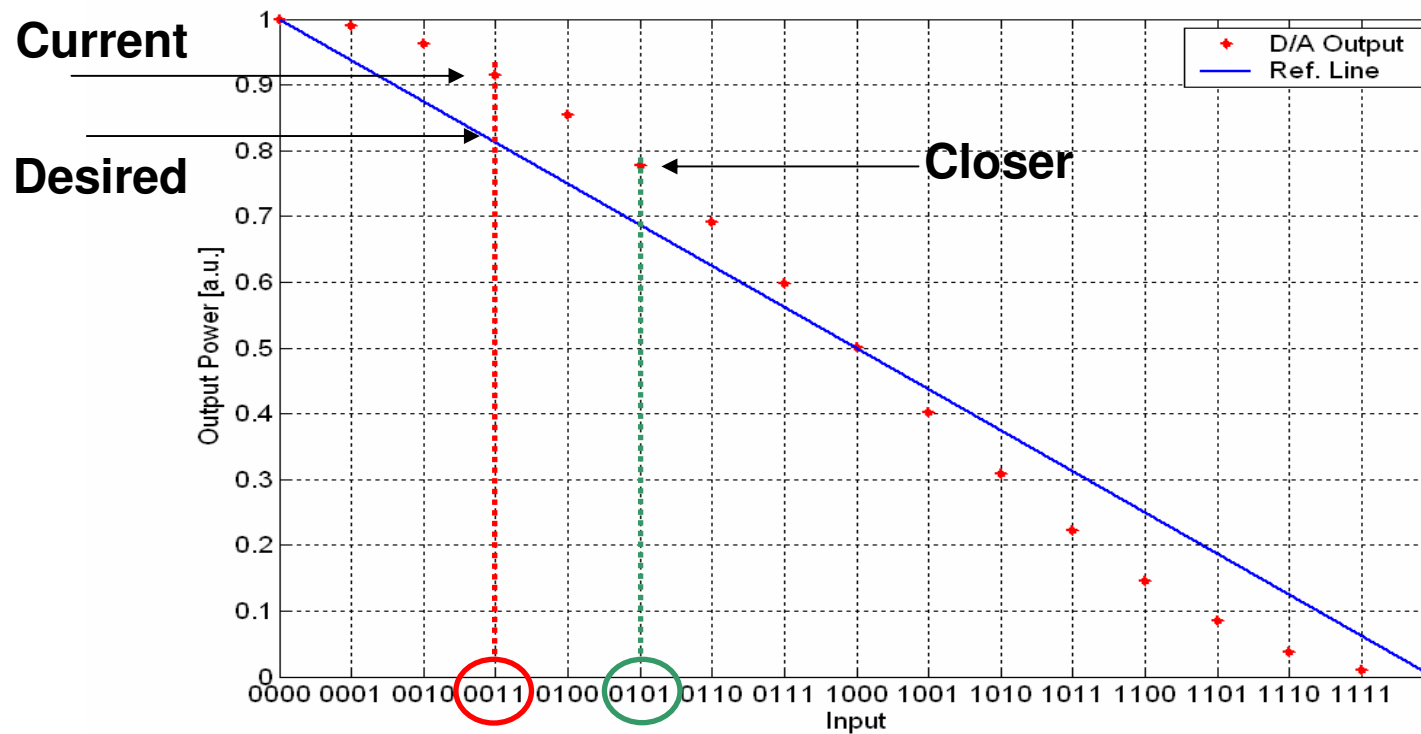
- Minimize goal function:

$$\min g(\mathbf{B}, \mathbf{L}) = \sqrt{\frac{1}{2^N} \sum_{i=1}^{2^N} \left[U_i - \cos^2 \left(\frac{\pi}{2} \sum_{j=1}^M B_{ij} L_j \right) \right]^2}, \quad U_i = \frac{i}{2^N}$$

- **RMSE** (Root Mean Square Error) **Criterion.**
- **Optimization Variables:**
 - B : Binary (0,1) Matrix.
 - L : Real Vector.

Optimization of B

- Optimization of **B**:
 - Start with $L = 2^{-j}$
 - $\hat{\mathbf{B}}_i = Dec2Bin_M \left(\frac{2}{\pi} \arccos(\sqrt{U_i}) \right)$



Optimization of \mathbf{L}

- Optimization of \mathbf{L} :

- Assuming: $\cos^2\left(\frac{\pi}{2}\sum_{j=1}^M B_{ij}L_j\right) \approx U_i; \forall i$

- Equivalent cost function:

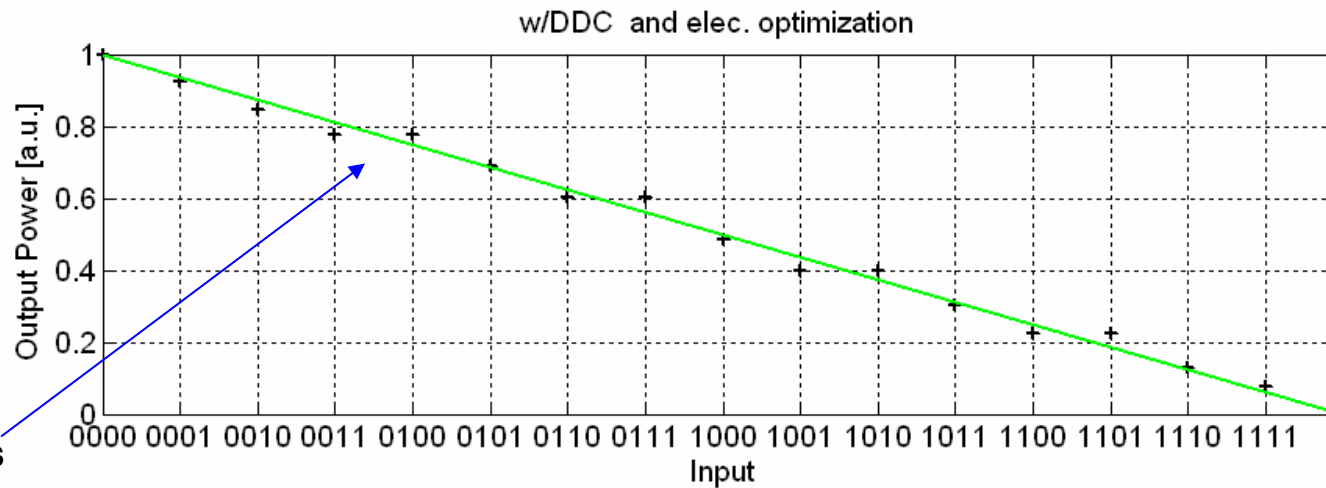
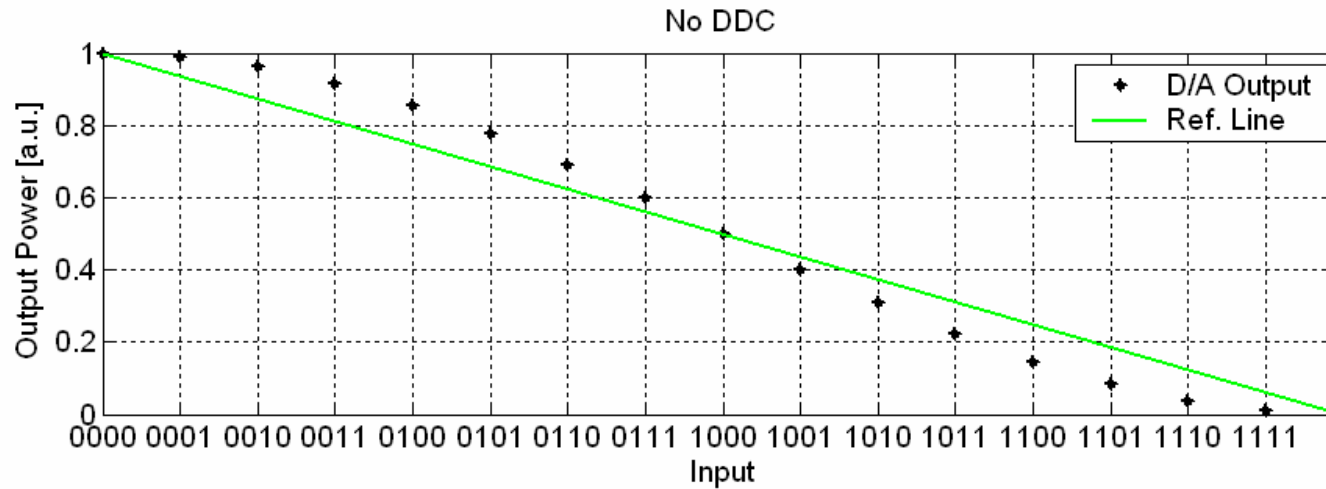
$$h(\mathbf{L}) = \left\{ \sum_{i=1}^{2^N} \left[\frac{2}{\pi} \arccos(\sqrt{U_i}) - \sum_{j=1}^M \hat{B}_{ij} L_j \right] \right\}$$

- Differentiate $h(L)$ with respect to \mathbf{L} and get:

$$\mathbf{L} = (\hat{\mathbf{B}}^T \hat{\mathbf{B}})^{-1} \frac{2}{\pi} \left[\arccos(\sqrt{U_i}) \hat{\mathbf{B}} \right]^T$$

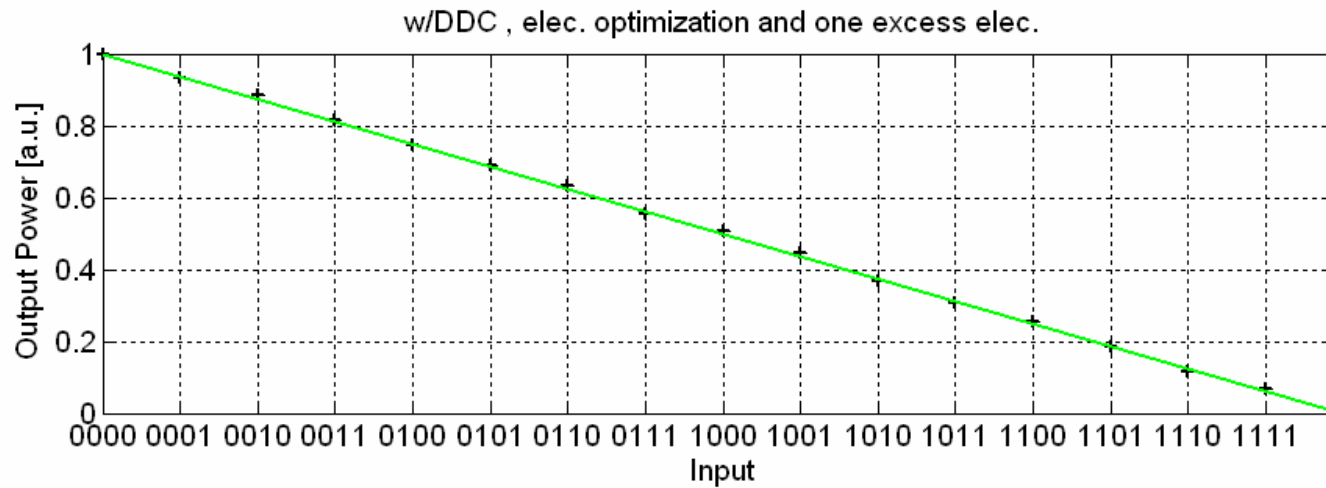
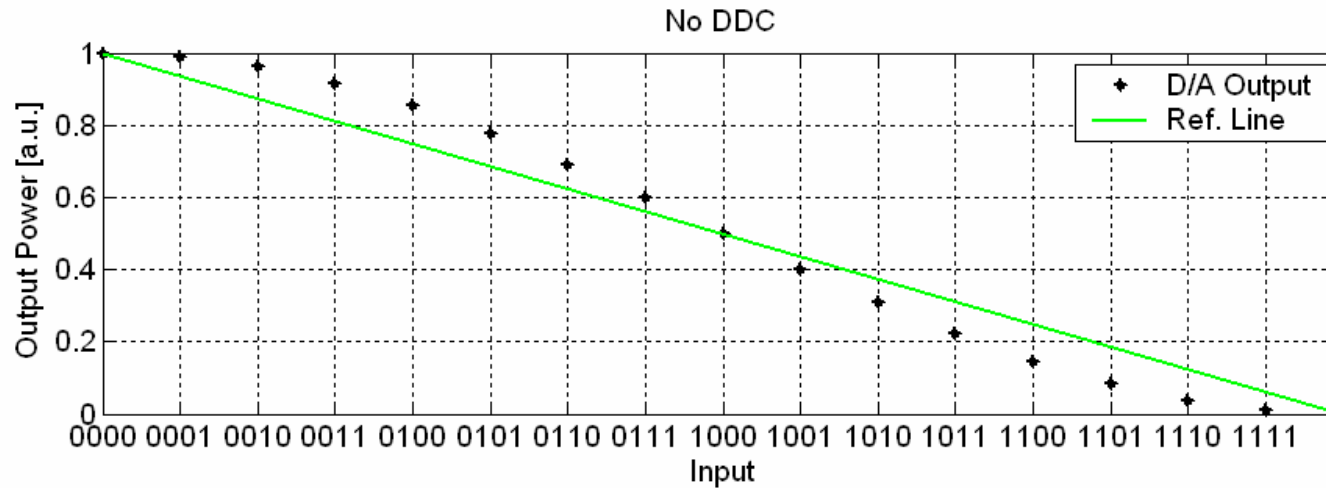
Theoretical Performance 4 bit Digital Optical Modulator

■ N=4, M=4 Number of electrodes equals number of input bits



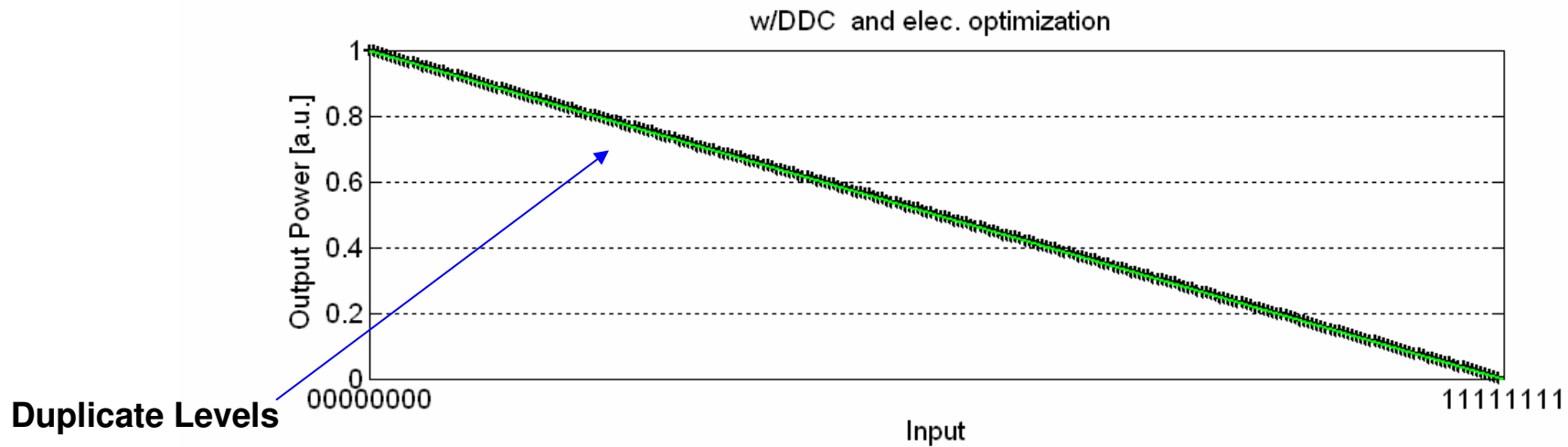
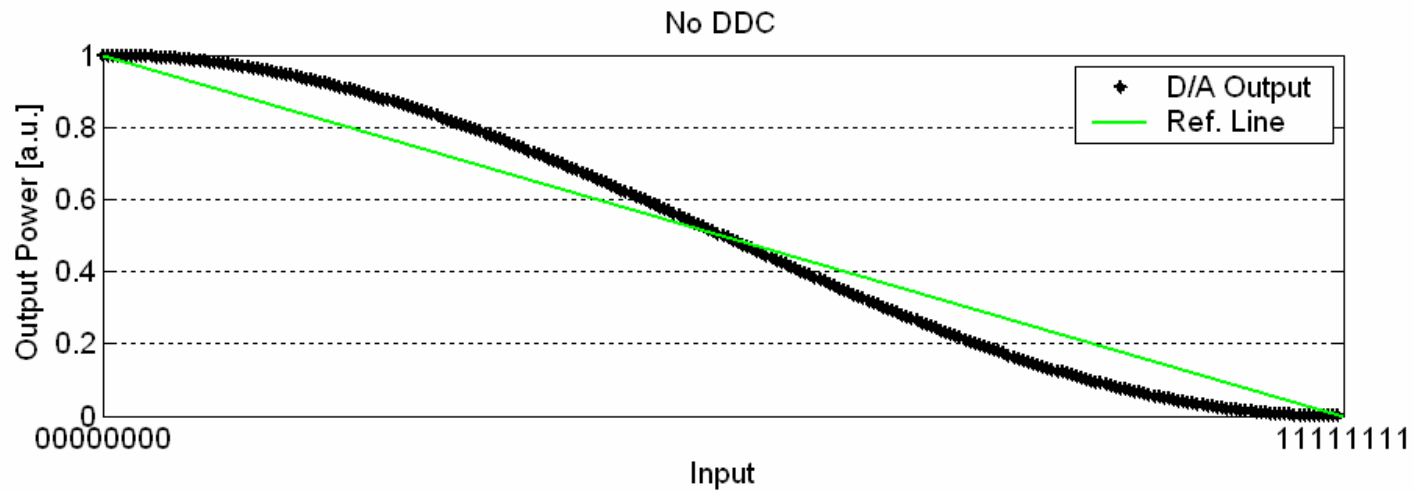
Theoretical Performance 4 bit Digital Optical Modulator

■ N=4, M=5 One excess electrode



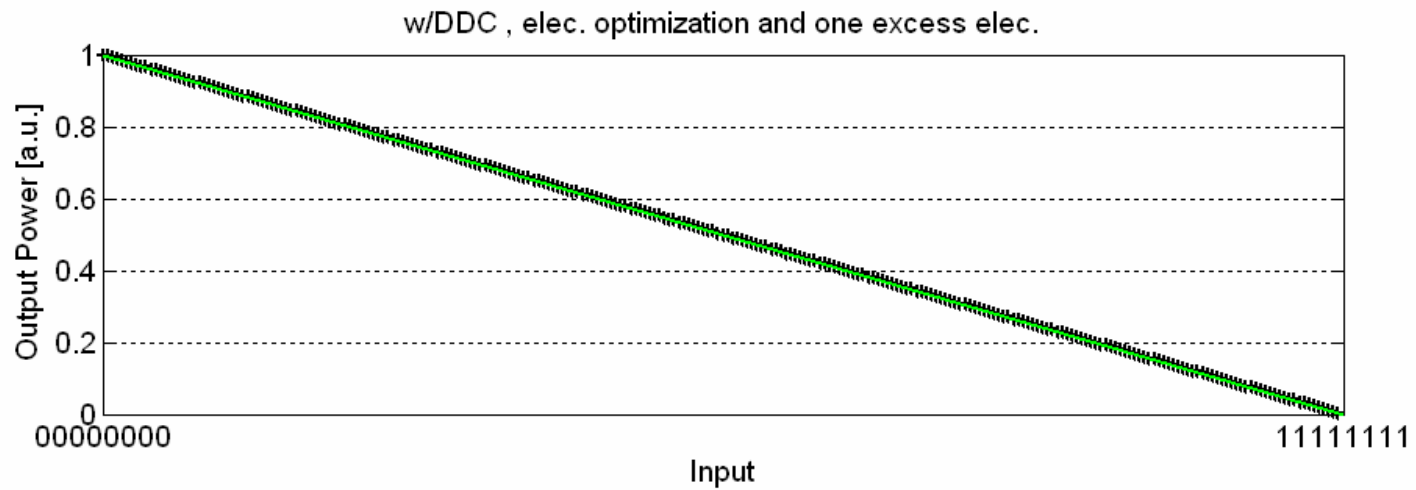
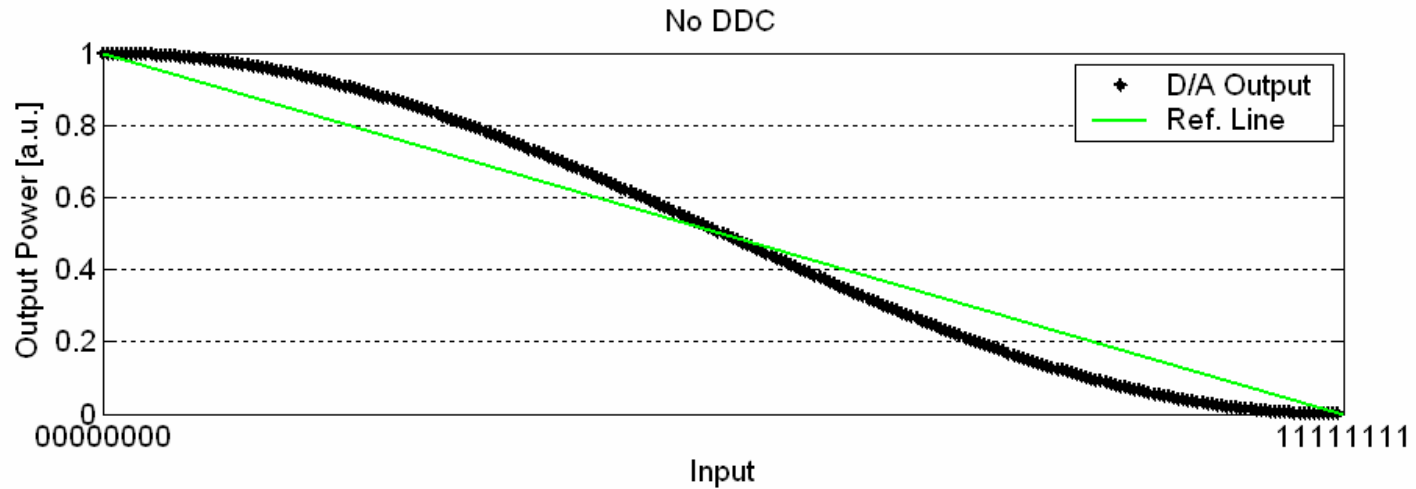
Theoretical Performance 8 bit Digital Optical Modulator

■ N=8, M=8 Number of electrodes equals number of input bits



Theoretical Performance 8 bit Digital Optical Modulator

■ N=8, M=9 One excess electrode



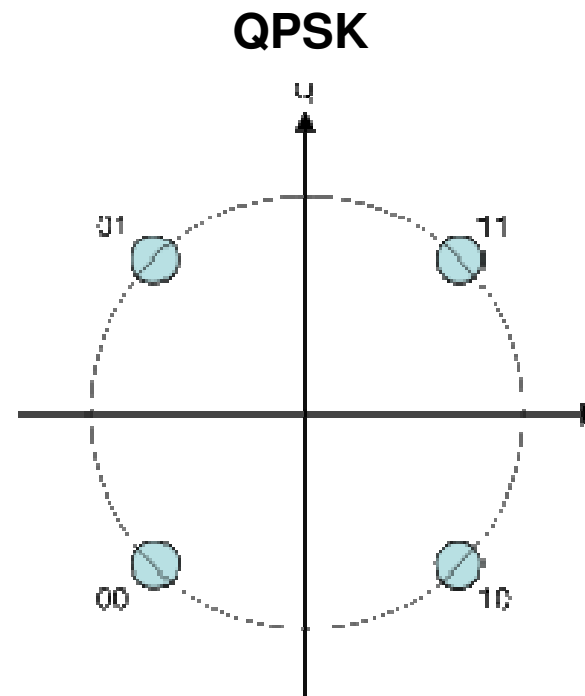
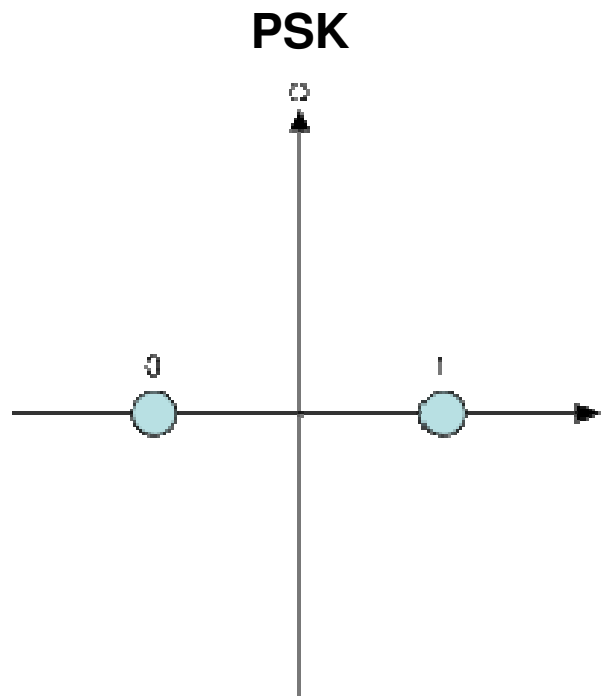
Results

N	M		INL _(LSB)	RMSE	aggregate electrodes length
4	4	U	1.6	12.06	0.937
4	4	O	0.72	0.39	0.942
4	5	O	0.16	0.10	0.961
8	8	U	27.52	19.31	0.996
8	8	O	0.77	0.35	0.996
8	9	O	0.41	0.18	0.998

INL is a measure for the output's linearity

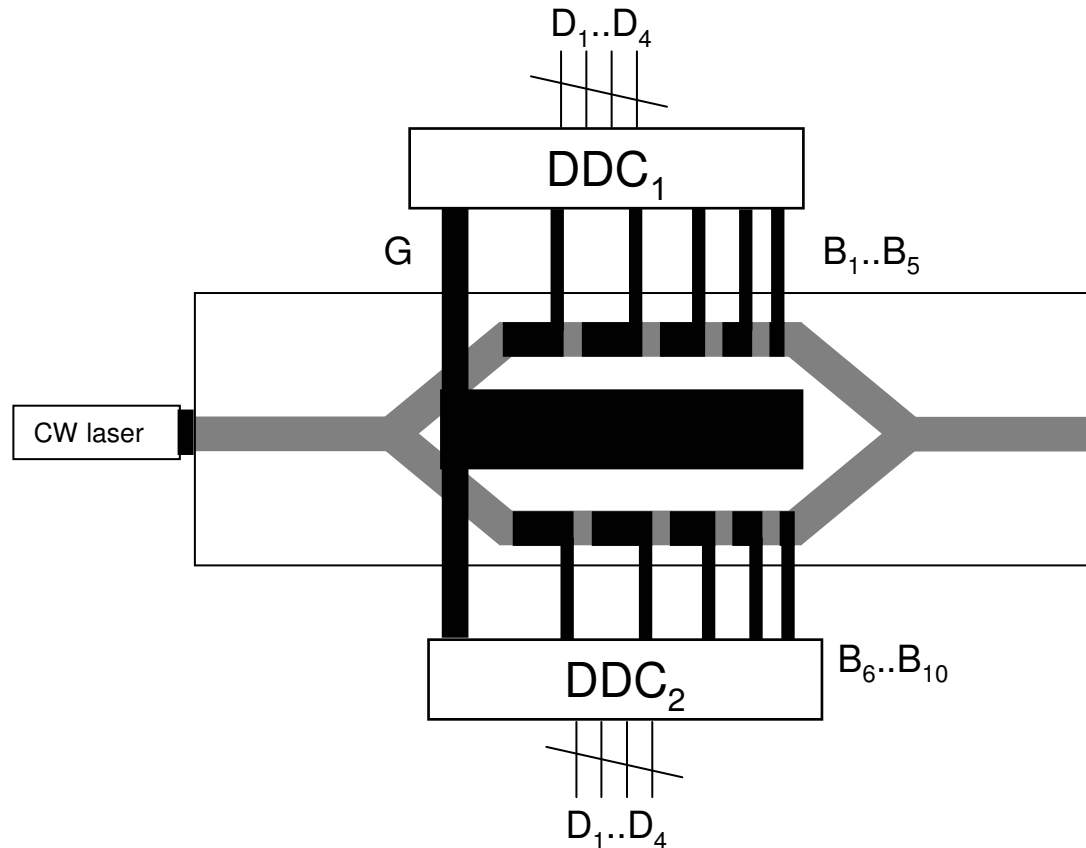
IQ Representation of Signals

- Digital Communication
- Amplitude and/or phase can be used to represent a binary symbol $s_i = r_i e^{j\theta_i}$



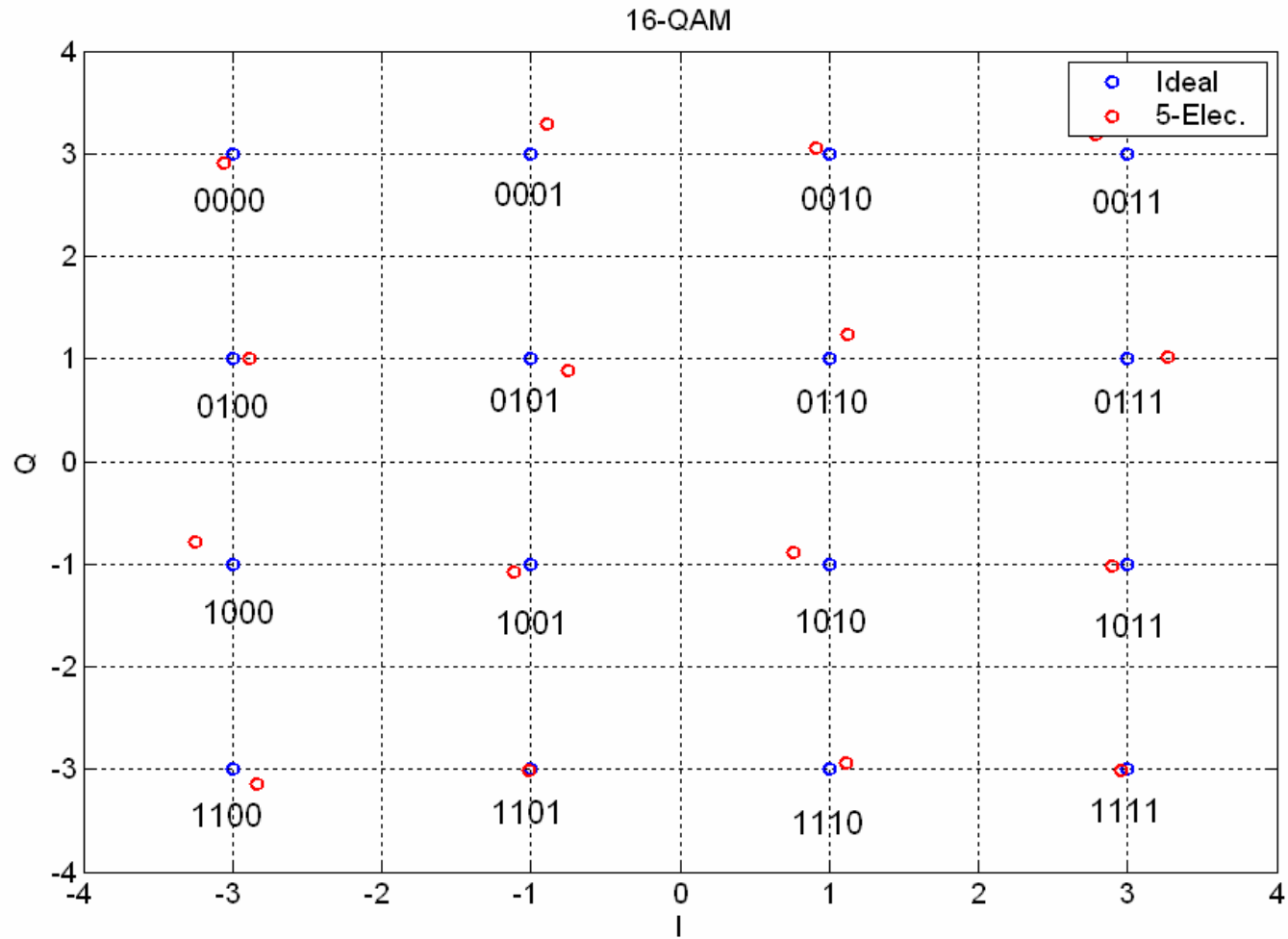
Digital 16-QAM Optical Modulator

- Amplitude and phase are used to represent a binary symbol



IQ Map

■ N=4, M=5 One excess electrode



Conclusions

- Multi-Electrode approach for optical computing allows
 - the recruitment of physical light-related quantities, such as intensity, phase.
 - Multi-Level Logic.
- Multi-Electrode approach for interfacing with optical computing device shall consist of
 - Digital pre-distortion (Digital-to-Digital converter).
 - Non-conventional follow-by-2 electrode sectioning.
 - Number of electrodes may be higher than the number of bits.

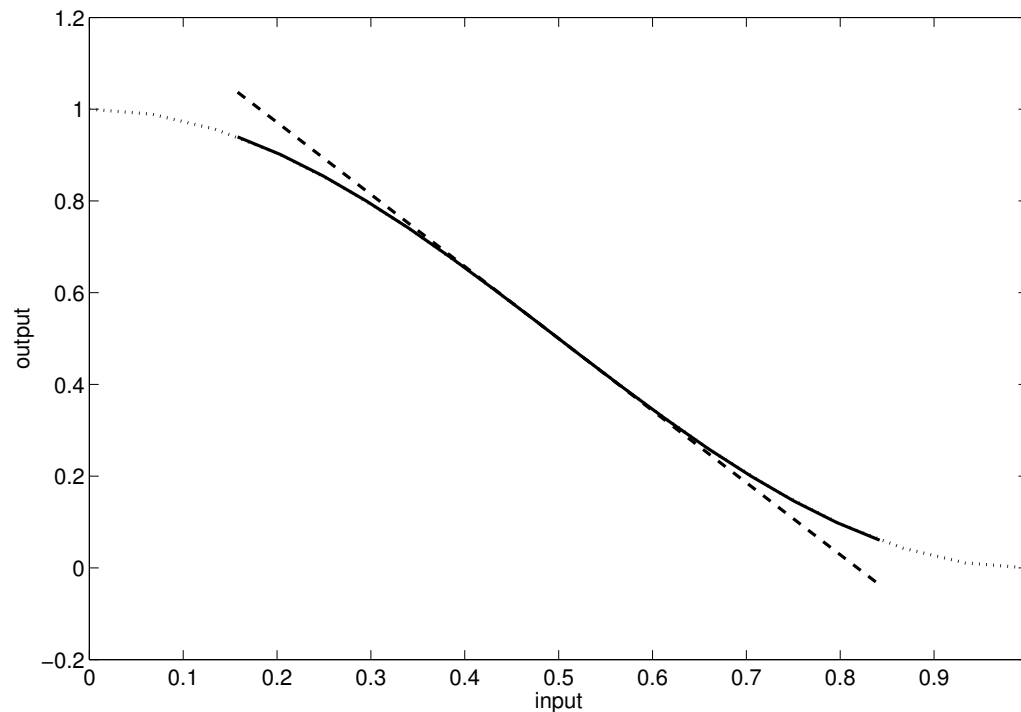
Conclusions

- Modulate other physical quantities such as polarization and wavelength
- Different goal functions and logic schemes.
- Application to other types of optical modulators: EAM, DCM, Direct Modulation.

The END

Linearity and Dynamic Range

- When trying to increase the dynamic-range, linearity quickly deteriorates.



FDR vs. Biased

